

AP Studio Art 3D Required Summer Assignments: estimated 20 to 25 hours of work minimum

1. **Sculptures:** Complete one or more of the assignments listed below or propose your own projects. The aim in creating these sculptures is to build up your 3D portfolio and possibly fulfill the selected works portion of the AP 3D studio portfolio. This commitment to art making requires a time commitment of 15+ hours per week for exploring personal areas of artistic investigation. If available, you may collect some supplies from me upon request before summer break begins.
 - Using any debris from your life (clothes, papers, food containers, cosmetics, reading material), assemble the materials into a life-size self-portrait bust, actual or metaphorical, in relief or in the round. You can use any means available (tape, glue, string, staples, screws, etc.) for attaching the material.
 - SALAD COLLAGE - Fruit or Vegetable. Slice some vegetables or fruit in half. Examine the layers and curves and seeds that a pepper, an onion, a mushroom, an orange, a pomegranate, or apple might have. Create a collage using cut colored paper, or photocopies/scanned images of the slide items. Distort them, shrink them using the computer or photocopier. To create a three-dimensional relief or sculpture, layers can be built up using foam core board and toothpicks to achieve strength and height.
 - MECHANICAL IMITATION of NATURE. Create an item from nature using very constructive, manmade materials. Examples: flowers made of metal bolts, and nails, an animal constructed with computer parts, a human figure made of glass bottles. It may be your desire to combine several small items to create an ensemble of sculptures. Height: 10" minimum excluding the base.
 - Natural Container Using only natural materials (twigs, grasses, pods, stones, leaves) and twine or string, create a container for an object that has special meaning for you. The container must be at least 10 inches in one of its dimensions.
 - Environmental Installation: Make a temporary environmental installation addressing any of the following: time, viewpoint, pathways, celestial events, social issues. Document in photographs and drawings. Look up Earthwork Artist Robert Smithson.
 - Altered Books: Students will acquire an old book from the library and make it into something new. All parts of the book can be ripped, cut, folded or altered in any other way in order to create a new story for the object.
 - 2D/3D Painting: Students will take their favorite 2D painting that they've done and transform it into a 3D piece. Any materials can be used to build up the depth within the piece, but it still must look fairly flat when viewing the piece head on.
 - Create a sculpture out of straws. The goal should be that the sculpture no longer looks like straws. The Dollar Store sells straws in bulk and in a variety of colors that you may purchase. Use the straws whole or cut them up into pieces.
 - Create a sculpture of toothpicks. The sculpture should not resemble toothpicks. You can use objects such as Styrofoam cups for the base of your toothpick sculpture.

2. Research:

- Students will research artists who create different types of three-dimensional artwork. Evidence of in-depth research (photos, articles, personal history, student thoughts, etc.) should be available in the student's sketchbook for at least 5 different artists throughout history. You may choose any sculptors that interest you, but a list is provided below for your convenience:
 - Magdalena Abakanowicz, Ana Mendieta, Robert Arneson, Joan Miró, Jean Arp, Henry Moore, Joseph Beuys, Louise Nevelson, Christian Boltanski, Isamu Noguchi, Constantin Brancusi, Claes Oldenburg, Christo, Meret Oppenheim, Marcel Duchamp, Martin Puryear, Andy Goldsworthy, Richard Serra, Julio González, Charles Simonds, Ann Hamilton, Kiki Smith, Eva Hesse, Robert Smithson, Barbara Hepworth, James Turrell, Rebecca Horn, Peter Voulkos, Jeff Koons, Fred Wilson, Maya Lin, Jackie Winsor, Jacques Lipchitz
- Visit the AP College Board website and look at prior studio art portfolios. <http://apcentral.collegeboard.com> and go to the AP Studio Art: 3-D Design Course Home Page. Title a page in your sketchbook, **AP COLLEGE BOARD REFLECTION**. Go to the College Board website listed above. Write a one page reflection on your understanding of what is required of you as an AP Studio artist and what **personal goals (3-5)** have you set based on looking at other high school artist's portfolios. This may be handwritten or typed and taped into your sketchbook, just be clear and thorough in your writing. Next, think about ideas that you may want to pursue as a Concentration, creating a list of 10 potential ideas to be discussed with the class during the second week of school.

3. Sketchbook (Visual Journal) Assignment:

- All students must submit a visual journal/sketchbook when they return to classes in September during the second week of class. This should be something that happens over time, so don't wait until the last week of your summer to get started. You **must** maintain a Sketchbook throughout the summer and the course of the year. It should contain observational drawings, preliminary sketches and ideas for major works, and an inspiration file of photographic/textual clippings. The summer sketchbook will receive a grade. Refer to the list below for inspiration and be sure to fill at least 10 pages of your sketchbook before the end of the summer. In your sketchbook create a list of interests, hobbies, things that inspire, areas that happily consume your time, recurring mental images, art ideas you wish to pursue, concepts to explore, controversial issues that are invigorating, words, locations, senses, intuition, premonitions, your favorite color, etc. Be sure to include/focus on your personal identity. We will use these interests to pursue the concentration section of the portfolio. I expect you to have at least 50 items.

Helpful hints:

- Draw directly from life instead of using reference photos, whenever possible. If you must use a photo, take your own or use a photo from the public domain. Attach the photo to the back of the work. The AP Readers (Judges), as well as art schools love to see a drawing made from life.
- Use quality materials for your art. Good materials make it easier to create good work.
- Be careful with your sizing. Items that are too large may take too long where as items that are too small may not have the detail needed for a quality image later on.
- Use a visual journal to plan your artwork. Make several thumbnails, jot down notes, glue in reference images, and do color studies when needed.
- Use a variety of media, even combining them for mixed media.

- Apply the elements and principles of design to all of your artwork – if you don't know them, you better learn them for the FIRST DAY OF CLASS!
- DO NOT SIGN YOUR NAME TO THE FRONT OF YOUR WORK or place any identifying marks on the front as per AP Guidelines. Be sure to write your name on the back.

4. Photography:

Photography:

Take a collection of original photographs to use as visual resources during the school year. The photos can be digital or film. Tangible prints of the photos are required, these can be printed on plain or photo paper.

This set of photos should include, but is not limited to, 10 photographic prints of the following:

- 2 photos of architecture
- 2 photos of figures
- 1 photo of a facial close up
- 3 photos of something with interesting form
- 3 photos that are your choice of subject

